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PRESIDENT



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REGULATIONS

ACE BATTLE ASSOCIATION

rating systems

LUXEMBOURG
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1. INTRODUCTION

1.1 GENERAL PROVISIONS

The [Ace Battle Association](#) Rating System and Competition Regulations (hereinafter referred to as the Regulations) governs the distribution of participant teams and runners in the [Ace Battle Run](#) (hereinafter referred to as ABR) ecosystem according to their performance.

The Regulation defines the structure of the Organisation, the order of rating formation, rules of participation in competitions and stimulation of sports growth of participants and is regulated by Ace Battle Association - the main international regulator of sports events of the organisation.

This document is the basis for the Competition Regulations approved by the competition organizers.

Organisers may make adjustments in terms of registration deadlines, race procedures and other Organisational aspects not related to the [rating](#) system and competitions.

1.2 PURPOSE OF THE RATING SYSTEM

The main purpose of the rating system is to distribute participants fairly according to their results, to encourage them to improve their personal and team achievements, and to create conditions for participation in national and international competitions.

Participation in ranking races allows:

- Development of a culture of team competitive running.
- Gaining ranking points.
- An Increase personal [ratings](#) and [ranks](#) and [team](#) achievements.
- Participation in national and international rankings and [Leagues](#)
- Gains admission to prestigious competitions within the Ace Battle Run.
- Popularization of Ace Battle Run team running movement among different [age groups](#).

1.3 OBJECTIVES OF RATINGS

- Ensure transparency and standardization of rating competitions.
- Develop team strategy and tactics in competitive races.
- Engage [running communities](#) and organizations in events.
- Create conditions for the formation of new teams and clubs.

2. CATEGORIES OF PARTICIPANTS IN RATING RACES

Participants of rating races can be individuals of any age and gender, provided they are at least 11 years old, in accordance with the competition regulations.

In the AVR system, sports seasons are divided into two semi-annual seasons, the 1st and 2nd semi-annual seasons, within one calendar year, as follows

| | |
|----------|-----------------|
| Season 1 | January - June. |
|----------|-----------------|

2.1 CATEGORIES OF RUNNERS IN THE ABA SYSTEM:

In the AVR system, Runners are categorized as follows:

2.1.1 INDIVIDUAL RUNNERS:

Runners, are participants of the ABR ecosystem, registered on the [ABPlatform](#) as a runner, who are not part of teams, participating in rating races to obtain personal ratings and statuses, regardless of gender and [age](#).

2.1.2 TEAM RUNNERS:

Runners, are participants of the ABR ecosystem registered on the ABPlatform as a runner, united in teams, taking part in the races for obtaining personal and team ratings, statuses and ranks

2.1.3 GAME RUNNERS (PLAYERS):

Players, these are participants in the ABR ecosystem, registered on the ABPlatform as runners, united in teams, taking part in Ace Battle Games of national and international levels, as part of teams, taking part in the races for obtaining personal and team game ratings, statuses and ranks.

COMMAND RUNNERS receive the status of GAME RUNNERS at the end of the rating season, get the opportunity to participate in national leagues, tournaments in the game BATTLE MILE and international leagues, tournaments ACE BATTLE MILE.

2.2 TEAMS CATEGORIES IN ABR SYSTEM

2.2.1 DEFINE A SPORTS TEAM AND THE PROCEDURE FOR FORMING TEAMS.

THE CONCEPT OF A TEAM.

- A team in the ABR system is a group of Runners registered on AB PLATFORM, united by a common goal, who participate together in competitions.
- A team can represent itself, an organization, a club, a city, a country.
- Its members strive together to achieve high results by utilizing their skills, strategy and collaboration.

THE ORDER IN WHICH TEAMS ARE CREATED.

TEAMS IN THE ABR SYSTEM CAN BE FORMED AS FOLLOWS:

- on the initiative of a Runner, registered on the Platform, by publishing an announcement on the AB Platform or by inviting other Runners to join a team.
- on the initiative of an AB Platform user registered as Team Leader, Coach, Captain, Club or Team Manager, by registering new Runners or inviting other Platform members to join a Team.

- teams may be formed at the discretion of Platform participants, with or without regard to age or gender differences.
- If team members of the same gender or age are recruited, at the discretion of the team members, the team may be reformatted to reflect their age and/or gender categorization.

THE ORDER OF OPERATION OF THE TEAM.

THE TEAM IS CONSIDERED TO BE CREATED:

- when a team has determined its gender composition, regardless of the age of the participants, and has recruited the minimum number of participants;
- defining the name of the team, with the obligatory indication of the region (city, town) of the team formation;
- by election, on the initiative of the team members by determining the Team Captain and/or on the initiative (if available or on the initiative of Team Leader, Coach, Club or Team Manager).
- In the absence of a Team Leader in the region, in consultation with the ABA or National Federation (NF), through the platform, the Team Captain may serve as the regional Team Leader until the ABA or NF Team Leader in the region is identified.
- entering all information on the Platform for verification in the ABR system.
- after passing verification in the AVR system and receiving registration, the team is considered to be created.

THE PROCEDURE FOR REGISTERING A TEAM FOR THE COMPETITION.

- the team takes part in the competitions announced by the ABA by submitting an application for participation in the competitions already announced on the official ABA website and published on the AB Platform.
- If there is no organizer of rating runs, a team may initiate a rating run by submitting an application to ABPlatform to hold a rating run with its participation, either individually or in collaboration with other teams or individual runners.
- after receiving approval from the ABA or the NF, this ranking event appears on the platform and receives the status of an official ranking event.
- the initiator of the competition (team) gets the status of the organizer of the competition, and acts in accordance with the regulations and rules of rating competitions (races).
- at the end of the ranking competitions the rankings of team(s) and team runners, as well as individual runners who took part in the competitions are formed.
- the results of the races are recorded on the platform by the responsible persons who are part of the organizers and are official for determining the level of the team and runner, and the subsequent determination of divisions.

2.2.2 CATEGORIES OF TEAMS IN THE ABR SYSTEM

2.2.2.1 RATING TEAMS ARE.

Teams with the composition from 7 to 11 participants for men's and women's teams, and from 8 to 12 participants for mixed teams, having the right to take part in different types of rating competitions, regardless of the number and gender of participants, one or different age categories, determined by the organizers of the races, but not less than 7 participants, both taking into account the age Categories and without, according to the regulations of the competition.

2.2.2.2.2 GAME TEAMS ARE.

full teams of 11 for men's and women's teams, and 12 for mixed teams, rated and eligible to participate in all types of ranking competitions and in the BATTLE MILE and ACE BATTLE MILE Games, with or without age categories, at the discretion of the competition organizers.

2.2.2.3 GENDER CATEGORIES OF TEAMS

In the AVR system, teams are categorized by gender as follows:

MEN'S AND WOMEN'S TEAMS:

Teams of 7-11 participants, consisting of only men or women respectively, with or without regard to the age category of the participants.

MIXED TEAMS:

Teams of 8-12 participants, consisting of 4-6 women and 4-6 men, regardless of age category.

In ranking races, the team is formed of an even number of participants, in equal parts, with the minimum team composition consisting of 4 men and 4 women.

In the ranked races, men are in the Runners roles and women are in the Aces and Jokers roles.

2.2.2.4 AGE CATEGORIES IN THE ABR SYSTEM.

The ABR ecosystem has defined ageing categories to generate individual rankings.

| Age category | Name | Age | Age categories |
|-----------------|----------------|--------------------|----------------|
| Pre-Teens (U12) | Teenagers | 10-11 years old | U12 |
| Teens (U14) | Teenagers | 12-13 years old | U14 |
| Teens (U16) | Teenagers | under 16 | U16 |
| Teens (U18) | Teenagers | under 18 | U18 |
| Juniors (U20) | Juniors | up to 20 years | U20 |
| Youth (U23) | Youth | up to 23 years old | U23 |
| Seniors | Seniors | 23-39 years old | Seniors |
| Masters | Masters | 40-54 years old | Masters |
| Veterans (>55) | Veterans (>55) | 55 years and older | Veterans |

3. SYSTEM OF RATINGS, LEVELS AND RANGS OF RUNNERS AND COMMANDS (Appendix 1)

3.1 RANKINGS OF RUNNERS.

3.1.1 RULES OF RATING FORMATION:

Rankings in ABA at AB Platform are calculated based on the average and best times shown by the runner and team at ranking events during the calendar year.

The lower the average time, the higher the rating.

3.1.2 PROCEDURE FOR FORMING THE RUNNERS' RATING:

RANKING INDIVIDUAL

Male or female Runner rankings, regardless of age, are based on the average time shown in ranking races in a calendar year.

An individual Runner's ranking is calculated as the sum of his individual time performance at all ranking races in a calendar year divided by the number of ranking races for that year.

$$\frac{(T_1 + T_2 + \dots + T_p)}{N}$$

where

$T_1 \dots$ Runner's individual time at ranking races during the calendar year

N Number of rates races in which the runner participated during the calendar year

3.1.3 RANKING OF TEAM RUNNERS OF DIFFERENT ROLES

Is formed taking into account the specifics of his roles in the race (Runner, Ace, Joker).

TEAM RUNNER'S TIME AS A "RUNNER"

The time of a team runner in the "runner" role, is calculated in the same way as for an individual Runner.

TEAM RUNNER TIME IN THE ACE OR JOKER ROLES

The total time posted by the Ace+ Joker pair is converted to the equivalent of the individual's full 1-mile distance score by adding the adjustment time:

| Gender of participant | Role | Calculation of a competitor's time in a ranking race |
|-----------------------|-------|--|
| Men | Ace | Ace stage time + Joker stage time + 24 seconds |
| | Joker | Ace stage time + Joker stage time + 24 seconds |
| Women | Ace | Ace stage time + Joker stage time + 26 seconds |
| | Joker | Ace stage time + Joker stage time + 26 seconds |

Team runner has the right to participate individually in any ranking competitions and to improve his individual ranking.

PROCEDURE FOR CALCULATING THE INDIVIDUAL RUNNERS' RATING

Ratings in the ABR system are calculated automatically on AB Platform, and are entered into rating tables.

3.1.4 PROCEDURE FOR CONFIRMATION, LOSS AND FORMATION OF RUNNERS' RATING

PERSONAL LEVEL

According to their ranking, Runners (individual and team) receive a personalized Level that is retained for the next 2 seasons, or for the next 360 days.

Results are counted separately for men and women.

TIME OF VALIDITY OF THE PERSONAL RATING

The rating is retained by the runner provided that he participates in at least 2 rating races and at least one race per season, per calendar year, with a gap between competitions of no more than one season (subject to the assignment of rating competitions by the ABA or the Federation).

If for any reason the ABA or Federation does not hold a competition, the deadlines will be extended to the next scheduled season.

THE PROCEDURE FOR RESTORING A LOST RATING.

In case of loss of rating, the runner must obtain a new rating based on the results of participation in rating competitions.

The newly earned rating is retained for the next 2 seasons, or for the next 360 days.

MAINTAINING THE RATING WHEN PERFORMING OR MOVING FROM TEAM TO TEAM.

When an individual Runner joins a team or when a Runner moves from one team to another during the season, his/her personal rating is retained.

3.2 TEAM RANKINGS

3.2.1 TEAM RATING.

- The team ranking determines the Level and Division of the team in the AVR ranking system, gives access to participation in prestigious competitions at different levels, such as the National BATTLE MILE and International Ace Battle Mile leagues.

RATING COUNTS allow the team and team members to:

- Increase the team's rating based on the results of the competition.
- compete online using AB Platform with other teams regardless of their location.
- move the team to a higher level in the Division.
- Participate in team leagues in their Division.

3.2.2 TEAM COMPOSITION AND ROLES OF THE PARTICIPANTS OF THE RATING RACE:

- The team, for the team ranking run is formed from the registered on the platform AB Platform Runners - team members.
- Prior to the start of the race, the composition and roles of the runners - Team Runners and ACE & JOKER pairs - are determined at the Team level
- At the Team level, the number of Team Runners and ACE & JOKER pairs participating in the race will be determined and registered by the Captain (or Coach or Team Manager) on the AB Platform.
- When summarizing the results of the race, only the top 3 Runners and the top 2 pairs ACE & JOKER go to the LEVEL standings, and the average time of all runners goes to the team standings

3.2.3. THE COMPOSITION OF THE TEAM OF PARTICIPANTS OF THE RATING RACE.

THE COMPOSITION OF THE RANKING TEAM

ONE GENDER - minimum of 3 Team Runners and two pairs (minimum) - Aces and Jokers

Depending on the number of team members, the number of participants of different roles can be distributed according to the tactics of the race, as decided by the team

MIXED - minimum 4 men Team Runners and two pairs (minimum 4 women) - Aces and Jokers.

THE COMPOSITION OF THE GAME TEAM.

ONE PLAYER - A playing team of at least 11 TEAM PLAYERS, with varying numbers of Team Players and ACE & JOKER pairs (at the team's discretion).

MIXED - 6 TEAM PLAYERS (men) and 6 TEAM PLAYERS (women).

3.2.3.3.2 ROLES OF TEAM RATING RACE PARTICIPANTS.

- Team Runners are divided into Team Runners, Jokers, and Aces based on their roles in the race
- Each participant, depending on their assigned role, performs a different tactical task to achieve the best team result and to improve their personal rating, status and rank.

TEAM

- These are the team members who run the entire distance (1 mile) from start to finish without replacement. Their times are recorded and counted in both the individual and team standings.
- Objective: to cover the distance with the best result.

A PAIR OF ACES AND JOKERS (Tactical roles of the runners)

- These two roles of runners, make unexpected changes to the overall Team result through tactical substitutions and the use of fresh faces.
- Each pair runs a different part of the course to the best of their ability

ACE.

- starts with the rest of the competitors, runs the Ace leg (from the start to the area where the baton is passed to Joker), takes the baton from Joker and stays in the area until the end of the race.

JOKER

- at the beginning of the race is in the transfer zone with the baton (a section of 20 meters on a parallel track, where the baton is transferred from Ace - Joker), then takes the baton by passing the baton to Ace and completes the Joker leg (from the place of baton acceptance at the finish line) together with other team members.

4. PROCEDURE FOR DETERMINING TEAM RATINGS

4.1 RATINGS IN THE AVR SYSTEM

4.1.1. TEAM RACE TIME

The team's run time is formed from the times of the runners in the race, depending on their roles in the race:

TEAM RUNNERS TIME is the sum of the times of all Team Runners showed on the course.

ACE'S LEG TIME - the time taken by the Ace to complete the Ace stage.

JOKER'S LEG TIME - the time taken by the Joker to overcome the Joker stage.

RELAY ROLE ACE & JOKER TIME is the sum of the Ace and Joker stage times (total time for the 1-mile run)

TOTAL TIME - time of all team members who participated in the race.

MEDIUM TIME OF A COMMAND is the time of all team members who participated in the race divided by the number of runners in the race per mile.

4.1.2. DISTANCES AND STAGES OF RACE PARTICIPANTS

ACE'S LEG - The ACE leg is the portion of the course from START to where the JOKER relay is handed off.

JOKER'S LEG - The JOKER leg is the portion of the course of the JOKER relay pick-up point to the FINISH.

DISTANCE - the distance of a 1-mile (1609.3 m) racing, from START to FINISH

4.2 TYPES OF RATINGS ([Annexes 2,3](#))

Two mains* types of ratings are formed in the AVR system:

RATING LEVEL

This is a ranking calculated by BEST RESULTS OF A RACE, aimed at determining the level (LEVEL) of a team in a $3_{\text{Race}} + A_1 + J_1 + A_2 + J_2$ in order to display it in the AB Platform system, to take into account the best results and top runners of a team for participation in games and competitions, and to reward the best participants (runners) of teams.

OVERALL TEAM RATING FOR DIVISIONS

This is a rating, calculated by the average time on the team, aimed at determining the level of DIVISION of the team, taking into account the results of all participants, in order to display it in the system AB Platform, to participate in the game BATTLE MILE and leagues ACE BATTLE MILE

**At ABA's discretion, other types of team evaluations may be used to more fairly and appropriately allocate participants, to encourage the growth and development of teams and runners in the ABR ecosystem.*

4.2.1 PROCEDURE FOR CALCULATING LEVEL TEAM RATING

the time of THREE best RUNNERS of the race and the sum of stage times of TWO ACE + JOKER pairs (without taking into account the correction time) is taken into account.

$$T_{\text{LEVEL}} = (T_{R1} + T_{R2} + T_{R3}) + (T_{A1} + T_{J1}) + (T_{A2} + T_{J2})$$

where

$T_{R1} + T_{R2} + T_{R3}$ - sum of times of the three best runners in the race

$T_{A1} + T_{J1}$ is the total time Ace₁ & Joker₁ shown by the pair over the 1-mile distance (from start to finish)

$T_{A2} + T_{J2}$ - the total time Ace₂ & Joker₂ pair posted by the pair over the 1-mile course (from start to finish)

$T_{A,}$ $T_{J,}$ are the Ace stage time and Joker stage time, respectively.

A full team participates in the ranking race, but times are based on the top three RUNNERS and ACE & JOKER pairs.

At the decision of the team, 3 pairs ACE & JOKER can take part in the ratings race, but the time of the two best pairs according to the results of the race will be counted.

4.2.2 CALCULATION PROCEDURE OVERALL TEAM RATING (OVERALL TEAM RATING)

The OVERALL team rating is calculated based on the average team run time, calculated as the sum of the run times of individual runners, all roles, divided by the number of runners, i.e.

for the men's team (example) the average team time is calculated:

$$\frac{[(T_{R1} + \dots + T_{RK}) + (T_{A1} + 24c) + (T_{J1} + 24c) + (T_{A2} + 24c) + (T_{J2} + 24c)]}{N}$$

where

K is the number of team runners per 1-mile distance (excluding ACE and JOKER),

N is the total number of team runners of all roles.

* two pairs ACE & JOKER, the total of 4 Runners for whom the time [is calculated in](#) the same way.

* for a team of 7 runners: K = 3 (Runners), N = 7 (total number of runners)

* for a team of 11 runners: K=7 (Runners), N = 11

* for women's and mixed teams: the calculation is the same, but each competitor on the ACE & JOKER pair adds a corrected time of **+ 26 seconds**.

4.2.3 FORMATION OF RATINGS IN THE ABR SYSTEM

- Based on the results of the team's race, ratings are automatically generated on the AB Platform in accordance with the Appendices to these Regulations.
 - [LEVEL TEAM RATING](#) - ([Appendix 2](#)) - LEVEL of the team, based on the best overall team result of the race.
 - [OVERALL TEAM RATING](#) - ([Appendix 3](#)), the DIVISION of the team formed by the average time of the overall team result of the race.
- The lower the team's total time, the higher its ranking.
- If several teams have the same time, priority is given to the team with more participants.
- When a Runner moves from team to team, or a Runner with an individual rating is accepted (left) from a team, the team rating does not change until the next ranking competition.
- When a Runner leaves a team and the number of participants falls below the minimum required number of participants (for men's and women's teams - 7, for mixed teams - 8), the team must replenish its roster to the minimum required number before the start of the next season.
- The team's ranking during the current season is maintained.
- Participation of an incomplete team in team competitions is not allowed, while team members may take part in individual ranking races.

4.2.4 UPDATING THE RATING

Team rankings are updated after each ranking run.

Changes in individual rankings are reflected in the overall rankings table with the number of participations in ranking heats with points.

4.3 RUNNERS RANKS WITHIN A TEAM

DETERMINING RANKS: A competitor's rank on a team reflects their level of performance and contribution to the overall success of the team as shown in official ABA-initiated ranked Races or BATTLES.

4.3.1. ASSIGNING RANKS:

The rank depends on the individual team runner's individual score.

4.3.2 APPLICATION OF PARTICIPANT NUMBER - RUNNERS - COMMAND RUNNERS - COMMAND PLAYERS ON THE AB PLATFORM.

ROLE SELECTION IN ECOSYSTEM: ACE BATTLE RUN ecosystem members, upon access and initial registration on AB Platform, select a ROLE IN ABR ECOSYSTEM (RUNNER, TEAM LEAD, FAN, COACH, CLUB MENAGER), pay the membership fee and receive an identification number (ID) as a user of the platform.

Team selection: when registering in RUNNER ROLE, an AB Platform user, to participate in team rating races, selects a team in the region suitable for them and sends a request-application to join the community and TEAM LEAD team (if any) in the selected region.

RUNNER COMMAND NUMBER: Upon approval of the application, he/she will be accepted into the team and will receive an individual RUNNER COMMAND NUMBER determined from 1-11, which allows him/her to participate in ranking races as part of the team, for individual and team ranking.

RATING NUMBER OF THE RUNNER IN THE TEAM: after receiving the individual and team results of the COMMAND 11 RUNNERS, according to their individual intra-team result and intra-team rating, the system on the AB Platform assigns rating numbers to the team members automatically - from 2-9 NUMBER and 3 RANGE - "K" (KING), "J" (JAK), "10" (TEN) for men and "Q" (QUEEN), "J" (JAK), "10" (TEN) for women.

PLAYER RANKS ON THE PLAYING TEAM

The players' ranks in the playing team depend on their individual results and are assigned to them after the first season of playing in the 11-runners team.

THE FIRST HIGHEST RANK

- is displayed on the running form with the letter **K** (KING for men) and **Q** (QUEEN for women).
- the first rank is assigned to the runner of the team with the best average result of one-mile runs in the team and is retained until the average result of one-mile runs is improved by another team member.

SECOND RANGE

- The second rank is given to the runner of the team with the best result in terms of the total number of one-mile runs in the team.
- The second rank is awarded to the runner with the highest personal time per mile on the team in any of the team races and is retained until the record time is improved by another member of the team.

THIRD RANGE

- is displayed on the running form with the number **10** (TEN)
- The third rank is given to the runner of the team with the highest number of participation in one-mile races and battles, both individually and in a race with his/her team, showing the dynamics of growth in personal results
- the calculation algorithm takes into account the number of races and the number of improved results, which are converted into corresponding points and ranked according to these indicators.
- rank is retained by a Runner until another team member scores more points

When a Runner moves to another team, the points are retained by that Runner and counted in the new team's ratings.

The previous team also has its points recalculated and a new ranking order is determined

When the same runner achieves the above results, he/she is assigned the senior rank and the lower RANK in the season is assigned to the team runner with the second-highest score.

RUNNERS ACE & JOKER

- The rank of each of those participating in the team race in the ROLE ACE & JOKER one-mile race and who performed the joint best among the pairs participating in the race shall be determined by rank and indicated by a sticker reading "THE BEST" under each participant's number;
- this rank will be retained by the pair "THE BEST" until the other pair improves their result;
- in case of pair disbandment, the ranking will be retained by each of the participants until the next best team pair is determined;
- The player(s) who lose their best performance to other players will lose their "THE BEST" rating.
- The RANK of a player on the team who participated in the race in the JOKER ROLE is higher in the rankings if the individual result is the same as the ACE.

(*Example: the total result in the one-mile rating race of the players in the ROLE ACE & JOKER is 4 minutes and 2 seconds, their personal one-mile rating will be recorded as a conditional result of 4 minutes and 26 seconds each, but JOKER will be assigned a higher RANK than ACE)

- In case of absolutely identical results of both pairs ACE & JOKER, in a ranking race of the same team, the higher rank of Joker is determined by the previous ranking result. (This rank is retained by the ranker until the record time is improved by another member of the team who participated as JOKER).

4.4 LEVELS RUNNERS SYSTEM

INDIVIDUAL LEVELS:

A competitor's level is determined based on their time on the course. Levels start with "2" and end with "Ace" or "Joker".

FOR INDIVIDUAL PARTICIPANTS:

Levels depend on the time shown in the course. ([Appendix 2](#))

4.5 UPDATING LEVELS

Levels are updated dynamically based on the average time of runners or teams for the current season. Only races completed within two semi-annual seasons are included in the calculation:

- Season 1: January through June.
- Season 2: July through November.

4.6 LEVELS VALUE

- Levels allow for a fair and motivating environment for participation.
- Competitors and teams at different levels may compete in designated divisions.

4.7 MOTIVATION AND REWARDS

- LEVEL advancement comes with awards such as diplomas, badges, medals and/or badges
- By decision of the ABA and NF, additional methods of motivation and remuneration may be introduced, including virtual ones, which are reflected in the AB Platform.
- High LEVELS open access to bonuses, discounts, additional opportunities and privileges provided by ABR.
- The organizers of the competition determine the amount of the prize fund and the order of its distribution in the Regulations on holding the competition (*Appendix 6*)

5. DIVISIONS, LEAGUES IN THE ABR SYSTEM

5.1 UNDERSTANDING OF DIVISIONS: DIVISIONS bring together athletes of different Levels appropriate to their training and results.

DIVISIONAL STRUCTURE:

| DIVISIONS | DIVISION NAMES | LEVELS |
|------------|---------------------------|--------|
| Division 1 | Beginner | 2-3 |
| Division 2 | A keen runner | 4-5 |
| Division 3 | Advanced runner | 6-7 |
| Division 4 | Semi-professional Runners | 8-9 |
| Division 5 | Professional | 10-J |
| Division 6 | Elite | K-A |
| Division 7 | TOR Elite | JOKER |

5.2 CRITERIA FOR TRANSITION BETWEEN LEVELS AND DIVISIONS

5.2.1 TRANSITION BETWEEN LEVELS

- To advance to the next level, a competitor or team must achieve a certain average time on the course as listed in the Levels table.
- A competitor must compete in at least 2 races per season to confirm the level.

5.2.2 TRANSITION BETWEEN DIVISIONS

- Transition between divisions is based on the team's overall ranking.

6. REGISTRATION PROCEDURE FOR THE RACES

6.1 REGISTRATION

- Participants and teams must register on the AB Platform.
- Registration opens 30 days prior to the race and closes 1 day prior to the start.

6.2 APPLICATION FOR PARTICIPATION

- To register a participant for races and competitions, an application form must be made on the platform, including:
 - Personal data of the participant ([Appendix 4](#)).
 - Confirm the absence of contraindications to participate in competitions. (on my own responsibility)
 - Consent to the processing of personal data. ([Annex 5](#)).
 - Confirm completion of the virtual briefing on the Safety Rules, Rules of Conduct for the races, Rules of Conduct for sporting events

6.3 REGISTRATION FEES

- Participants and teams are obliged to pay the registration fee for participation in the races. The amount of the fee is determined by the race organizers and published on the AB Platform.
- The fee may vary depending on the level of competition (regional, national, international).

6.4 REFUNDS

- In case of cancellation of the race or the participant's refusal to participate, the registration fee is refunded in accordance with the rules established by the organizers.
- Refunds are only possible if the application is submitted at least 10 days before the competition.

7. RIGHTS AND OBLIGATIONS OF PARTICIPANTS

7.1 RIGHTS OF PARTICIPANTS

- Participate in races in accordance with the rules.

- Receive awards and prizes for high performance.
- Appeal if you disagree with the results.

7.2 RESPONSIBILITIES OF PARTICIPANTS

- Comply with the rules of the competition.
- Respect other participants and judges.
- Follow the instructions of the organizers.

8. PERSONAL LIABILITY OF PARTICIPANTS

8.1 RESPONSIBILITIES OF PARTICIPANTS

- Participants are solely responsible for their own health and physical fitness to participate in the races.
- Before registering for the race, participants are advised to undergo a medical examination and obtain a clearance certificate.
- In case of deterioration of health, before, during or after the race, the competitor is advised to immediately inform the captain or coach, medical staff or organizers.

8.2 DISCLAIMER OF RESPONSIBILITY OF THE ORGANIZERS

- The organizers are not responsible for the deterioration of health and poor health of the participants, caused by their personal medical problems or failure to comply with doctors' recommendations.

9. ORDER OF THE RACES

9.1 START

- Competitors line up on the starting line according to their level or division.
- The start is given in the signal of the referee.

9.2 PASSING THE BATON

- The passing of the baton takes place in specially designated areas - Joker zones.
- Violation of the transfer rules will result in a fine or disqualification.

9.3 FINISH

- The finish is recorded by the judges using electronic timing.
- Results are published on the AB Platform within 24 hours.

10. JUDGING AND TIMEKEEPING

10.1 JUDGING

- The judging panel consists of professional judges and volunteers.
- Judges are responsible for recording results, enforcing rules and keeping a video record.

10.2 TIMEKEEPING

- Electronic and manual timing is used.
- The results are recorded to the nearest 0.1 seconds.

10.3 SECRETARY OF THE JUDGING PANEL

Secretary's Duties:

- Maintaining competition protocols.
- Entering the results into the AB Platform database.
- Ensuring data entry is correct and timely.
- Interaction with judges and organizers to clarify disputable points.

11. PARTICIPANTS, AWARDS AND PRIZES

11.1 INDIVIDUAL AWARDS

- Participants who achieve high Levels receive badges, medals and virtual badges.
- The best participants of the season receive cash prizes and certificates.

11.2 TEAM AWARDS

- The prize-winning teams receive cups, medals and cash prizes.
- The best teams get the opportunity to participate in international competitions.

12. FINES AND PENALTIES

12.1 VIOLATIONS

- Falsification of results.
- Failure to follow the rules for passing the baton.
- Rude behaviour towards other competitors or judges.

12.2 SANCTIONS

- Note

- Disqualification from the current race.
- Downgrade.

12.3 FILING AN APPEAL

- Temporary or permanent ban from competition.

12.4 CONSIDERATION OF THE APPEAL

- A competitor or team, through the team captain, may appeal in case of disagreement with the results of the race.
- Appeals shall be filed within 48 hours after the results are published.
- The appeal shall be considered by the panel of judges within 7 days.
- The decision of the panel of judges is final.

12. SAFETY MEASURES FOR PARTICIPANTS

12.1 MEDICAL CARE

- The presence of medical personnel is desirable during ranking races.
- Participants are advised to have a medical certificate of clearance for running events.

13. CONTROL OVER THE COMPETITIONS

13.1 CONTROL BY ACE BATTLE ASSOCIATION

- Ace Battle Association (ABA) delegates oversee the rules of the competition, including:
 - Correctness of participant registration.
 - Compliance with race regulations.
 - Fixing the results and verifying them.
 - Compliance with safety precautions.

13.2 CONTROL BY NATIONAL FEDERATIONS

- National Federations, members of ABA, have the right to control the conformity of the level of competitions in their country.
- The Federation may appoint its DELEGATES to oversee compliance with ABA rules and standards.

13.3 REPORTING

- Race organizers are required to submit race reports, including results, videos and records, to the ABA and National Federations.

14. PROCESSING OF PERSONAL DATA

14.1 CONSENT TO DATA PROCESSING

- Participants, by registering on the AB Platform, consent to the processing of their personal data in accordance with international data protection regulations.
- Personal data is used for organizing competitions, maintaining rankings and informing participants about events.

14.2 DATA STORAGE

- Participants' personal data is stored in the AB Platform's secure database.
- Only authorized persons responsible for the organisation of the competition have access to the data.

15. PRIVACY AND DATA PROTECTION

15.1 DATA PRIVACY

- The organizers undertake not to transfer personal data of the participants to third parties without their consent, except as provided by law.
- The data of the participants are used solely for the organisation of the competition and for informing about the events.

15.2 DATA PROTECTION

- AB Platform uses state-of-the-art encryption technology to protect participants' personal data.
- In case of data leakage, the organizers are obliged to notify the participants and take remedial measures.

16. USE OF IMAGES OF PARTICIPANTS

16.1 CONSENT TO USE IMAGES

- By participating in the race, participants automatically consent to the use of their images (photos, videos) in Ace Battle Run promotional and informational materials, including social networks, websites and other media resources.
- Participants may refuse the use of their images by submitting an application to the organizers.

16.2 MEDIA RIGHTS

- All photos and videos taken during the races are the property of the organizers and may be used to develop the team-running community and promotes the Ace Battle Run for the benefit of the ABA.

17. INSURANCE OF PARTICIPANTS

17.1 COMPULSORY INSURANCE

- Participants are advised to have a valid accident insurance policy covering participation in sporting events.
- Organizers may provide the option to purchase insurance through affiliate mess.

17.2 RESPONSIBILITY OF ORGANIZERS

- The organizers are not responsible for accidents that occur during the races.

18. WEATHER CONDITIONS AND FORCE MAJEURE

18.1 CANCELLATION OR POSTPONEMENT OF RACES

- In case of adverse weather conditions (downpour, thunderstorm, strong wind, etc.) or other force majeure circumstances (natural disasters, epidemics, etc.), the organizers reserve the right to cancel or postpone the race.
- Participants will be notified of race postponement or cancellation through the AB Platform and via email.

18.2 REFUNDS IN CASE OF RACE CANCELLATION

- In case of cancellation of the race for reasons beyond the control of the organizers, the registration fees may be refunded to the participants or credited to future competitions.

19. PARTNERS AND SPONSORS

19.1 PARTICIPATION OF PARTNERS AND SPONSORS

- Organizers work with partners and sponsors who may provide prizes, equipment or financial support for events.
- Participants are obliged to respect the rights of partners and sponsors, including the use of their logos and brands within the events.

19.2 PROMOTIONS

- During the races there may be promotions from partners and sponsors. Participation in such promotions is voluntary.

20. FINAL PROVISIONS

20.1 APPLICABLE LAW

- These Regulations are governed by international norms and standards. All disputes arising in connection with participation in races shall be resolved in accordance with the current ABA regulations and the laws of the country where the event is held.

20.2 RIGHT TO AMEND

- The organizers reserve the right to make changes to these Regulations. All changes are published on the AB Platform and come into force from the moment of their publication.
- Participants are obliged to independently monitor changes in the Regulations.

20.3 NOTIFICATION OF CHANGES

- Participants will be notified of significant changes to the Regulations via the AB Platform, CHAT BOT, email and official ABA social media.

20.4 DATE OF ENTRY INTO FORCE

- These Regulations shall come into effect from the date of their publication on AB Platform and shall remain in force until amended.

21. CONTACT INFORMATION

21.1 COMMUNICATION WITH THE ORGANIZERS

- For all questions related to participation in the races, participants can contact the organizers via AB Platform, CHAT BOT or by e-mail: support@acebattle.run
- The organizers undertake to respond to participants' inquiries within 3 working days.

21.2 TECHNICAL SUPPORT

- In case of technical problems with the platform, participants can contact the technical support service through the "Help" section of the AB Platform.

22. APPENDICES

- The appendices contain a glossary of terms used in the ACE BATTLE RUN Regulations, Rules and Regulations. ([Appendix 1](#))

- The appendices to the Regulations contain tables detailing LEVELS ([Appendix 2](#)) and DIVISIONS ([Appendix 3](#)) for individual competitors and teams.
- The annexes also contain forms for registration ([Appendix 4](#)), consent to the processing of personal data ([Appendix 5](#)) and other necessary documents.
- The recommended system of material incentives for participants and teams of different levels of competitions depending on the results in competitions has been developed ([Appendix 6](#)).
- All information processing is done electronically on AB Platform by electronic signature of the competitor.
- Example of rating calculation for a men's team ([Appendix 7](#))

TERMS AND DEFINITIONS

Ace Battle Run (ABR): A sports ecosystem featuring team-based running games.

Ace Battle Association (ABA): International Organisation, initiator and regulator of sport team racing events.

Ace Battle Games: Team competition-race-battle.

Ace Battle Mile: The international format of the Battle Mile game.

Ace Battle Ratings Team's Mile: A season-long individual-team rankings competition.

Team Running Communities: Groups of people united on the ABPlatform with the common goal of developing team running.

Runner: A platform user registered to participate in runs.

Battle Mile: A one-mile team-running game within a national format.

Verification of results: is the process of checking and confirming the accuracy and validity of results to ensure that they comply with established rules and standards. **Videotaping:** is the use of video recording to document events to ensure accuracy, fairness and verification of results.

Age categories: is the division of participants into groups by age to ensure fair and equal competition in competitions, games or other activities.

Joker: A member of a team race who plays the role of Joker in a doubles race in the Joker stage.

Joker's Zone: A section of the track for passing the baton.

Player: Runner who is a member of a rated team, has individual ratings and participates in AB games.

Captain: A team member, a trusted, officials appointed or elected leader who represents the team, coordinates the actions of the players, interacts with referees and coaches, and motivates the team to achieve common goals.

Categories of teams: teams classified according to different criteria, by composition of participants by gender (male, female, mixed); by age, skill level, competition format.

Club Manager: is the club representative who is responsible for the management and coordination of the club.

Leagues: is a competitive system in which teams or players are organized into divisions based on achievement level and ranking.

Team Managers: A team manager is a managing professional responsible for organizing, coordinating and directing the activities of a sports team.

AB Platform: A web-based platform that allows organizers to manage the participant registration process participants and teams to register for the event, with an address of **acebattle.run**.

Data upload procedure: Upload results and videos to the AB Platform.

Allocation of participants: this is the stage before the race where the runners' team composition is finalized and the roles of each participant are assigned.

Marking: is a system of markings on a running track that helps athletes navigate and follow the rules of the competition, indicating the start, finish and relay zones.

Competition Regulations: is an official document that sets out the rules and conditions of a sporting event.

Ranking: that is a system of evaluation and ranking of individual runners, teams based on their results and achievements in competitions, reflecting their relative strength and success.

Runner rating: is a system for evaluating and ranking runners based on their performance in races, taking into account factors such as time, number of races entered, distance, level of competition and consistency of performance.

Runner is an AB Platform user who runs, both professional and amateur, in races and competitions in the ABR system.

Runners Individual: [runners](#) who are not part of teams, who participate in ranking races to obtain personal rankings and statuses.

Team rating: is a numerical indicator of its success and competitiveness, based on the team's results in ranking races and games and the importance of tournaments.

Runner rank within a team: is a system that determines the personal achievements, position and role of each runner on their team, based on their individual performance, contribution to team achievements and other factors such as experience and skills, stability and discipline.

Registration Fee: is a fee that must be paid to participate in an event, programme, or to receive certain services on the AB Platform.

Automatic Time Correction System: this is an algorithm that adds 0.1 seconds to the results obtained by manual timing to improve accuracy and account for possible delays in measurements.

Team Leader Community: is a group of participants united and coordinated by a Team Leader to achieve common goals and objectives.

Sports Club: An organized structure for sports activities that brings together athletes and teams.

Insurance policy: A document proving that the participant is insured against accidents.

Judges: These are the officials responsible for enforcing the rules, supervising the competition and deciding on disputed points, ensuring fairness and justice in sporting events.

Secretary of the officiating board: The **secretary** of the officiating board in sport is the official responsible for keeping records, protocols and reports, coordinating the work of the judges, and ensuring communication between the officiating board and the organizers of the competitions.

Team Leader (TL): is the organizer responsible for coordinating teams and rating events, ensuring that participants work together effectively to achieve their goals.

Coach: is a professional who develops, applies and implements programmes in training processes to improve athletes' physical and technical skills, and provides motivation and support to achieve sporting goals

Final Verification: this is the final stage where the results are validated and confirmed, ensuring their accuracy and compliance with established standards and regulations.

Final team roster for the race: this is the final list of participants and their roles approved for the upcoming race.

Force Majeure: Circumstances of **force majeure**, such as natural disasters, epidemics, hostilities, etc., which make it impossible to hold the races.

Ace: A competitor in a team race who plays the role of ACE in a double race during the ACE phase.

Relay (Leg): is a team event in which competitors take turns completing certain stages of a course by passing a relay item, such as a wand or MACE, to each other.

Relay baton (MACE): is an item used to be passed from one competitor (JOKER) of a team to another (ACE) to ensure the continuity of the run and adherence to the rules of the competition.

Time Finish per Mile: This is the time taken to cover a 1-mile distance, measured until you cross the finish line.

Team Ace Leg - The section of the course - the Ace leg - that he/she runs from the START line to where he passes the baton to Joker.

Team Ace Leg Time - the time taken by the Ace to complete the Ace leg, from the START to the moment the relay is handed over.

Team Joker Leg - the section of the course - the stage Joker runs, from where he receives the baton from Ace to the FINISH line.

Team Joker Leg Time - the time taken by the Joker to complete the Joker leg, from the point of receiving the baton from the Ace to the FINISH line.

Distance is the total length of a 1-mile route.

Mace transfer area - The marked official section of the course where the baton is transferred from JOKER to ACE.

Referee - a **referee** who controls the observance of rules in sports competitions, makes decisions on game situations

The stage time is the time taken by the runner to complete a stage of the course

Leg is the section of the course where the runner fulfils his/her role in the team race.

Team Roles are the roles of team runners (in AB the roles of Team Runner, Ace, Joker are provided) during the run.

Rating teams - teams with a composition from 7 to 12 participants, having the right to take part in various types of rating competitions, regardless of the number of participants, but not less than 7.

Game Teams are full 11-man teams that are rated and eligible to participate in the BATTLE MILE and ACE BATTLE MILE Games.

GAME BATTLE MILE - **these** are national level games, in which game teams participate.

GAME ACE BATTLE MILE is an international level game that involves gaming teams, and includes different types of races such as **Individual Rating Mile**, **Team Rating Mile** and **Battle Mile Game**.

TABLE LEVELS FOR TEAMS AND INDIVIDUAL RUNNERS

| LEVEL | POSITION | | | | | | | |
|-------|--|-------------|---------|-------------|---------|-------------|-------------------|-------|
| | RUNNING TEAM 7 (3 runners & 2 pairs Ace & Joker) | | | | | | INDIVIDUAL RUNNER | |
| | MEN | | WOMEN | | | | MEN | WOMEN |
| | Runners | Ace & Joker | Runners | Ace & Joker | Runners | Ace & Joker | | |
| 2 | >26:31:00 | >5:30 | >33:30 | >6:10 | >34:10 | >6:10 | >5:30 | >6:42 |
| 3 | 26:30 | 5:00 | 33:30 | 6:10 | 34:10 | 6:10 | 5:30 | 6:42 |
| 4 | 25:30 | 4:47 | 32:30 | 6:00 | 33:12 | 6:00 | 5:18 | 6:30 |
| 5 | 24:45 | 4:39 | 31:30 | 5:50 | 32:16 | 5:50 | 5:09 | 6:18 |
| 6 | 24:00 | 4:30 | 30:30 | 5:40 | 31:20 | 5:40 | 5:00 | 6:06 |
| 7 | 23:15 | 4:21 | 29:30 | 5:30 | 30:24 | 5:30 | 4:51 | 5:54 |
| 8 | 22:30 | 4:12 | 28:30 | 5:20 | 29:28 | 5:20 | 4:42 | 5:42 |
| 9 | 22:00 | 4:08 | 27:30 | 5:10 | 28:34 | 5:10 | 4:34 | 5:30 |
| 10 | 21:30 | 4:02 | 26:30 | 5:00 | 27:52 | 5:00 | 4:28 | 5:18 |
| Jack | 21:00 | 3:57 | 25:30 | 4:50 | 27:12 | 4:50 | 4:22 | 5:06 |
| Queen | X | X | 24:30 | 4:40 | X | 4:25 | X | 4:54 |
| King | 20:30 | 3:52 | X | X | 25:40 | X | 4:15 | X |
| Ace | 20:00 | 3:46 | 23:30 | 4:25 | 25:10 | 4:21 | 4:09 | 4:45 |
| Joker | >19:30 | >3:36 | >22:30 | >4:05 | >24:40 | >4:10 | > 4:02 | >4:35 |

STRUCTURE **Division** FOR TEAMS AND INDIVIDUAL RUNNERS

| DIVISION | LEVEL | MEN'S Team Avg Performance | Women's Team Avg Performance | Mixed Team Avg Performance |
|----------|-------|----------------------------|------------------------------|----------------------------|
| | | (Result Minutes) | (Result Minutes) | (Result Minutes) |
| 1 | 2-3 | >5:21 | >6:31 | >5:56 |
| 2 | 4-5 | 5:20 | 6:30 | 5:55 |
| 3 | 6-7 | 5:00 | 6:06 | 5:30 |
| 4 | 8-9 | 4:35 | 5:30 | 5:00 |
| 5 | 10-J | 4:20 | 5:06 | 4:40 |
| 6 | K-A | 4:10 | 4:45 | 4:27.5 |
| 7 | JOKER | >4:00 | >4:35 | >4:17.5 |

TO THE APPLICATION
about the Ace Battle Run rating system

REGISTRATION FORM FOR THE PARTICIPANT OF THE RUNNING COMPETITION

(to be completed electronically from the data recorded on AB Platform)

1. Basic information

Surname, First Name, Patronymic: _____

Date of Birth: ____/____/____

Gender: ☐ Male ☐ Female

Citizenship: _____

Contact phone number: _____

E-mail: _____

2. Sports information

Distance: ☐ 1 mile ☐ Other: _____

Age category: ☐ U16 ☐ U18 ☐ U20 ☐ U23 ☐ Seniors ☐ Masters ☐ Veterans (>55)

Personal record for the selected distance: _____ (specify time sec)

Club/team: _____

Coach: _____

3. Medical information

Availability of medical certificate: ☐ Yes ☐ No

Allergies/Contraindications: _____

Medications taken: _____

4. Agreements

I certify that all information provided is correct: ☐ Yes

I agree with the rules of the competition: ☐ Yes

I agree to the processing of personal data: ☐ Yes

I assume responsibility for my medical condition and all risks associated with participating in Ace Battle:
☐ Yes

5. Signature of the participant

Caption: _____

Date: //____

6. Notes from the organizers

Participant number: _____

Category: _____

More information: _____

Instructions for Completion:

Fill in all fields of the form.

Submit (sign on AB Platform) the form to the competition organizers by the deadline.

Make sure that the medical certificate and other necessary documents are ready.

TO THE APPLICATION
about the Ace Battle Run rating system

CONSENT TO PROCESSING OF PERSONAL DATA

Me, _____,
(Surname, First Name, Patronymic)

Passport series _____ number _____, issued to _____,
(by whom and when issued)

registered at: _____,

I hereby give my consent to the processing of my personal data, including but not limited to:
last name, first name, middle name;
date and place of birth;
contact information (phone number, e-mail address);
with your identity document;
with athletic achievements and results;
other information necessary for the organisation and conduct of the event.

This consent is provided for the following purposes:

registration and participation in the event;
informing about the event;

- publication of the results of the event;
- Other purposes related to the organisation and conduct of the event.

I agree that the processing of my personal data may be carried out both by automated and non-automated means.

This consent shall remain in effect until revoked in writing.

I confirm that I am aware of my rights under the General Data Protection Regulation (GDPR) (Regulation (EU) 2016/679) or other applicable international data protection regulations, including:

- the right to access my personal data;
- the right to have inaccurate data corrected;
- the right to erasure ("right to be forgotten");
- the right to restrict processing;
- the right to data portability;
- the right to object to processing.

I understand that I may withdraw my consent at any time by contacting the event organizers at the following email address: support@acebattle.run

Date: ____/____/____

Caption: _____

PRIZE FUNDS TABLE (LEVELS 2 - 10)

| Level | MALE | | | | | | FEMALE | | | | | | MIX | | | | | |
|-------|-----------|----------|---------------|-------------------------------------|-----------|------------------------------|-----------|----------|---------------|-------------------------------------|-----------|------------------------------|-----------------|---------------|----------------------|-------------------------------------|-----------|------------------------------|
| | Time Team | Avg Mile | Avg Ace+Joker | Individual price list and Ace+Joker | | Prize for league level, Euro | Time Team | Avg Mile | Avg Ace+Joker | Individual price list and Ace+Joker | | Prize for league level, Euro | Time Team Mixed | Avg Male Mile | Avg Female Ace+Joker | Individual price list and Ace+Joker | | Prize for league level, Euro |
| | | | | Place | Sum, Euro | | | | | Place | Sum, Euro | | | | | Place | Sum, Euro | |
| 2 | > 26:30 | > 5:30 | > 5:00 | 1st | 100 | 2 000 | > 33:30 | > 6:42 | > 6:10 | 1st | 100 | 2 000 | > 34:10 | > 5:52 | > 6:10 | 1st | 100 | 2 000 |
| | | | | 2st | 70 | | | | | 2st | 70 | | | | | 2st | 70 | |
| | | | | 3st | 50 | | | | | 3st | 50 | | | | | 3st | 50 | |
| 3 | 26:30 | 5:30 | 5:00 | 1st | 150 | 4 000 | 33:30 | 6:42 | 6:10 | 1st | 150 | 4 000 | 34:10 | 5:52 | 6:10 | 1st | 150 | 4 000 |
| | | | | 2st | 130 | | | | | 2st | 130 | | | | | 2st | 130 | |
| | | | | 3st | 110 | | | | | 3st | 110 | | | | | 3st | 110 | |
| 4 | 25:30 | 5:18 | 4:47 | 1st | 200 | 6 000 | 32:30 | 6:30 | 6:00 | 1st | 200 | 6 000 | 33:12 | 5:42 | 6:00 | 1st | 200 | 6 000 |
| | | | | 2st | 180 | | | | | 2st | 180 | | | | | 2st | 180 | |
| | | | | 3st | 160 | | | | | 3st | 160 | | | | | 3st | 160 | |
| 5 | 24:45 | 5:09 | 4:39 | 1st | 250 | 8 000 | 31:30 | 6:18 | 5:50 | 1st | 250 | 8 000 | 32:16 | 5:32 | 5:50 | 1st | 250 | 8 000 |
| | | | | 2st | 240 | | | | | 2st | 240 | | | | | 2st | 240 | |
| | | | | 3st | 210 | | | | | 3st | 210 | | | | | 3st | 210 | |
| 6 | 24:00 | 5:00 | 4:30 | 1st | 300 | 10 000 | 30:30 | 6:06 | 5:40 | 1st | 300 | 10 000 | 31:20 | 5:22 | 5:40 | 1st | 300 | 10 000 |
| | | | | 2st | 280 | | | | | 2st | 280 | | | | | 2st | 280 | |
| | | | | 3st | 260 | | | | | 3st | 260 | | | | | 3st | 260 | |
| 7 | 23:15 | 4:51 | 4:21 | 1st | 350 | 12 000 | 29:30 | 5:54 | 5:30 | 1st | 350 | 12 000 | 30:24 | 5:12 | 5:30 | 1st | 350 | 12 000 |
| | | | | 2st | 330 | | | | | 2st | 330 | | | | | 2st | 330 | |
| | | | | 3st | 310 | | | | | 3st | 310 | | | | | 3st | 310 | |
| 8 | 22:30 | 4:42 | 4:12 | 1st | 400 | 14 000 | 28:30 | 5:42 | 5:20 | 1st | 400 | 14 000 | 29:28 | 5:02 | 5:20 | 1st | 400 | 14 000 |
| | | | | 2st | 380 | | | | | 2st | 380 | | | | | 2st | 380 | |
| | | | | 3st | 360 | | | | | 3st | 360 | | | | | 3st | 360 | |
| 9 | 22:00 | 4:34 | 4:08 | 1st | 450 | 16 000 | 27:30 | 5:30 | 5:10 | 1st | 450 | 16 000 | 28:34 | 4:52 | 5:10 | 1st | 450 | 16 000 |
| | | | | 2st | 430 | | | | | 2st | 430 | | | | | 2st | 430 | |
| | | | | 3st | 410 | | | | | 3st | 410 | | | | | 3st | 410 | |
| 10 | 21:30 | 4:28 | 4:02 | 1st | 500 | 18 000 | 26:30 | 5:18 | 5:00 | 1st | 500 | 18 000 | 27:52 | 4:42 | 5:00 | 1st | 500 | 18 000 |
| | | | | 2st | 480 | | | | | 2st | 480 | | | | | 2st | 480 | |

| | | | | | | | | | | | | | | | | | | |
|--|--|--|--|-----|-----|--|--|--|--|-----|-----|--|--|--|--|-----|-----|--|
| | | | | 3st | 460 | | | | | 3st | 460 | | | | | 3st | 460 | |
|--|--|--|--|-----|-----|--|--|--|--|-----|-----|--|--|--|--|-----|-----|--|

PRIZE FUNDS TABLE (CONTINUED- LEVELS JACK - JOKER)

| Level | MALE | | | | | | FEMALE | | | | | | MIX | | | | | |
|-------|-----------|----------|---------------|-------------------------------------|-----------|------------------------------|-----------|----------|---------------|-------------------------------------|-----------|------------------------------|-----------------|---------------|----------------------|-------------------------------------|-----------|------------------------------|
| | Time Team | Avg Mile | Avg Ace+Joker | Individual price list and Ace+Joker | | Prize for league level, Euro | Time Team | Avg Mile | Avg Ace+Joker | Individual price list and Ace+Joker | | Prize for league level, Euro | Time Team Mixed | Avg Male Mile | Avg Female Ace+Joker | Individual price list and Ace+Joker | | Prize for league level, Euro |
| | | | | Place | Sum, Euro | | | | | Place | Sum, Euro | | | | | Place | Sum, Euro | |
| Jack | 21:00 | 4:22 | 3:57 | 1st | 600 | 22 000 | 25:30 | 5:06 | 4:50 | 1st | 600 | 22 000 | 27:12 | 4:32 | 4:50 | 1st | 600 | 22 000 |
| | | | | 2st | 550 | | | | | 2st | 550 | | | | | 2st | 550 | |
| | | | | 3st | 520 | | | | | 3st | 520 | | | | | 3st | 520 | |
| King | 20:30 | 4:15 | 3:52 | 1st | 700 | 26 000 | | | | | | | 25:40 | 4:22 | | | | |
| | | | | 2st | 650 | | | | | | | | | | | | | |
| | | | | 3st | 620 | | | | | | | | | | | | | |
| Queen | | | | | | | 24:30 | 4:54 | 4:40 | 1st | 700 | 26 000 | | | 4:25 | 1st | 700 | 26 000 |
| | | | | | | | | | | 2st | 650 | | | | | 2st | 650 | |
| | | | | | | | | | | 3st | 620 | | | | | 3st | 620 | |
| Ace | 20:00 | 4:09 | 3:46 | 1st | 1 000 | 30 000 | 23:30 | 4:45 | 4:25 | 1st | 1 000 | 30 000 | 25:10 | 4:12 | 4:25 | 1st | 1 000 | 30 000 |
| | | | | 2st | 900 | | | | | 2st | 900 | | | | | 2st | 900 | |
| | | | | 3st | 800 | | | | | 3st | 800 | | | | | 3st | 800 | |
| Joker | <19:30 | <4:00 | <3:36 | 1st | 2 000 | 50 000 | <23:00 | <4:20 | <4:05 | 1st | 2 000 | 50 000 | <24:40 | <4:02 | <4:10 | 1st | 2 000 | 50 000 |
| | | | | 2st | 1 500 | | | | | 2st | 1 500 | | | | | 2st | 1 500 | |
| | | | | 3st | 1 200 | | | | | 3st | 1 200 | | | | | 3st | 1 200 | |

* NOTE 1: The size of prize funds shall be set by the organizers of the competitions based on the level of the competition and specific opportunities to fill this fund.

* NOTE 2: The size of the prize fund by places and levels is determined by the Regulations on the competition and approved by the Organizing Committee.

* NOTE 3: The decision of the organizing committee is binding, in turn, the Federation or Association of any level may appoint an additional prize fund, the order of payment of which must be formalized in an addendum to the Regulations of the competition

EXAMPLE OF TEAM RATING CALCULATION

Example of rating calculation for a 7-man men's team:

Results of the race of a team of 3 runners and two pairs ACE + JOKER (time in minutes and seconds)

- RUNNERS:**

Runner 1: $T_{R1} = 05:10$ (5 minutes 10 seconds).

Runner 2: $T_{R2} = 04:50$

Runner 3: $T_{R3} = 05:00$

- ACE + JOKER pairs:**

Pair 1: $T_{A1} + T_{J1} = 04:02$

Pair 2: $T_{A2} + T_{J2} = 04:05$

TO CALCULATE TEAM LEVEL

the time of THREE best RUNNERS of the race and the sum of stage times of the two best pairs ACE + JOKER is taken into account in scoring

$$T_{\text{LEVEL}} = (T_{R1} + T_{R2} + T_{R3}) + (T_{A1} + T_{J1}) + (T_{A2} + T_{J2})$$

where

$T_{R1} + T_{R2} + T_{R3}$ is the sum of the times of the top three runners of the race;

$T_{A1} + T_{J1}$ is the total time of Ace1 & Joker1 pair shown by the pair over the 1-mile course (from start to finish);

$T_{A2} + T_{J2}$ - total time of Ace2 & Joker2 pair shown by the pair over the 1-mile course (from start to finish);

T_A, T_J - are the Ace stage time and Joker stage time, respectively.

Calculation:

The combined times of the best three RUNNERS in the race:

$$T_{R1} + T_{R2} + T_{R3} = 05:10 + 04:50 + 05:00 = 15:00$$

The combined times of the top two ACE + JOKER peers in the race:

$$(T_{A1} + T_{J1}) + (T_{A2} + T_{J2}) = 04:02 + 04:05 = 08:07$$

LEVEL TEAM RATING:

$$T_{\text{LEVEL}} = (T_{R1} + T_{R2} + T_{R3}) + (T_{A1} + T_{J1}) + (T_{A2} + T_{J2}) = 15:00 + 08:07 = 23:07$$

Determining the team's rating using the LEVEL Rating table ([Appendix 2](#)):

Total team time **23:07** is compared to the ranking table **Men's Teams**

Section Looking for the total time in the time range column - [22:30 - LEVEL](#)

TO CALCULATE OVERALL TEAM RATING (TEAM DIVISION)**1. JOKER & ACE INDIVIDUAL TIME CALCULATION**

Pair 1: $T_{A1} + T_{J1} = 04:02$, time: $T_{A1}, T_{J1} = 04:02 + 0:24 = 04:26$ (individual rating of each),

Pair 2: $T_{A2} + T_{J2} = 04:05$, time: $T_{A2}, T_{J2} = 04:05 + 0:24 = 04:29$ (individual rating of each),

2. TEAM RACE TIME

$$T_{R1} + T_{R2} + T_{R3} + T_{A1} + T_{J1} + T_{A2} + T_{J2} = (05:10 + 04:50 + 05:00) + (04:26 + 04:26) + (04:29 + 04:29) = 32:05$$

3. AVERAGE TEAM TIME: (7 people in the race - N=7)

$$32:05 : 7 = 04:34.29$$

Determination of the team's rating according to the Rating Table DIVISION ([Appendix 3](#)):

The team's average time of **04:34.29** is compared to the ranking table **Men`s Team Section rankings table**

Looking for the final time in the time range column - [04:34.29 - DIVISION](#)

Notes

- In case several teams have the same total time, priority is determined by previous results or additional criteria.

EXAMPLE OF INDIVIDUAL RATING CALCULATION

| | | |
|-----------|------------------|--------------------------|
| Runner 1: | $T_{R1} = 05:10$ | LEVEL |
| Runner 2: | $T_{R2} = 04:$ | LEVEL 8 |
| Runner 3: | $T_{R3} = 05:00$ | LEVEL 6 |
| Ace 1: | $T_{A1} = 04:26$ | JACK |
| Joker 1: | $T_{J1} = 04:26$ | JACK |
| Ace 2: | $T_{A2} = 04:29$ | LEVEL10 |
| Joker 2: | $T_{J2} = 04:29$ | LEVEL 10 |